

# andrew scott lingrell

## Profile

A motion graphic and print designer based in Metro Atlanta.

I have worked to refine my leadership and teamwork qualities through past work experience and production projects.

I continue to improve my client communication skills as well as recognizing when a project is finished.

## Education

**Georgia State University, BFA, Graphic Design**

(May 2019) - 3.4 GPA

## Skills

Adobe Creative Suite: Illustrator, InDesign, AfterEffects  
Photoshop, and PremierePro

Motion and static graphics for web and print

Video production: directing/assembly/editing

Experienced with quick turnarounds and collaborative environments



## Experience

***Motion Graphics & Digital Brand Designer***

*(Freelance)*

*Brand Experience Department*

*Warner Media*

*Atlanta, Ga*

*April 2021 - Current*

Work with project managers, creative directors, senior graphic designers and other team members to create and update graphics from many different projects to make sure each one follows established style guides yet still stands out as unique. Gather and prepare materials needed for the design process including editing images, logos, and animations, as well as adapting older work files for a new purpose that fits the clients purpose and projected message.

***Graphics Technician***

*Pub & Print*

*University of West Georgia*

*Carrollton, Ga*

*February 2019 - January 2020*

Job expectations include: preparing files for offset, digital, duplex, and large format printing; designing and printing wall art, banners, and signs; collaborating with the university's communication and marketing design team, other university and private clients as well as Pub & Print's in house departments such as duplicating and offset press areas, to produce professional print and publication work.

***Motion Graphics & Print Designer***

*UCM*

*University of West Georgia*

*Carrollton, Ga*

*January 2020 - Current*

Create dynamic graphic elements using motion design to support recruitment, athletics, and events. Major duties include creating and editing video elements such as: head-shots, corporate sponsor loops, infographics, gifs, intro-videos, in-game promotions, academic announcements, and live university wide events. Will help supervise student assistants and interns in content creation, editing, and production.

***Junior Graphic Designer***

*Georgia State University*

*Creative Services Office*

*Atlanta, Ga*

*February 2018 - December 2018*

Job expectations included creating marketing materials, getting proofs approved/ approving proofs for others, and creating hundreds of deliverables in all sizes for print and digital media. In addition to skillfully managing hierarchy, balance, and other design principles, learning how to follow a process and checklist has given me the utmost respect for the requirements of a project management system.